



from

[virtuallearningvillage.org](http://virtuallearningvillage.org)

# The Camera Control

or

How to look around  
with your avatar..

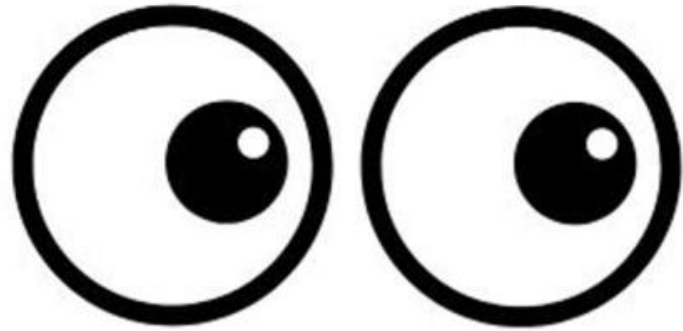


When we say "Your Camera"



we do not mean a real camera..

Your "Camera" means:



The Eyes  
of your avatar or how  
you see the virtual  
world around you.

# How to activate your Camera Controls

Go to the menu at the top left and open the "Avatar" menu.

Click Avatar

Click Camera Controls

And this little control pops up!





Sometimes the tiny tool will open at the upper left.  
It's so small, it's hard to use.

so... resize it by dragging  
the lower right corner of the tool.



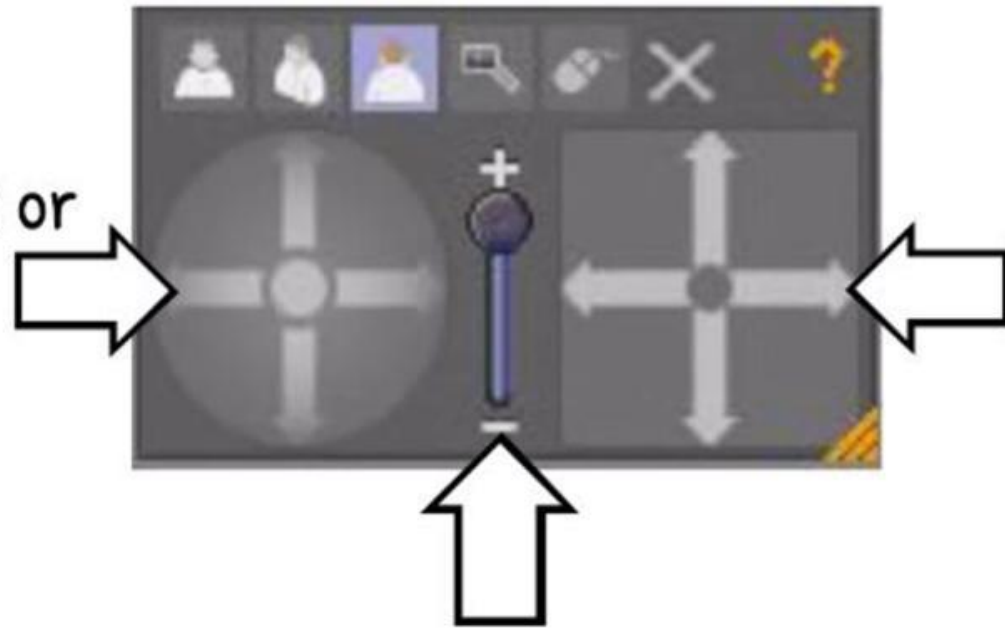
Click here to drag  
the tool window around



Drag here  
to resize

Now you can click with your mouse and control the camera easily.

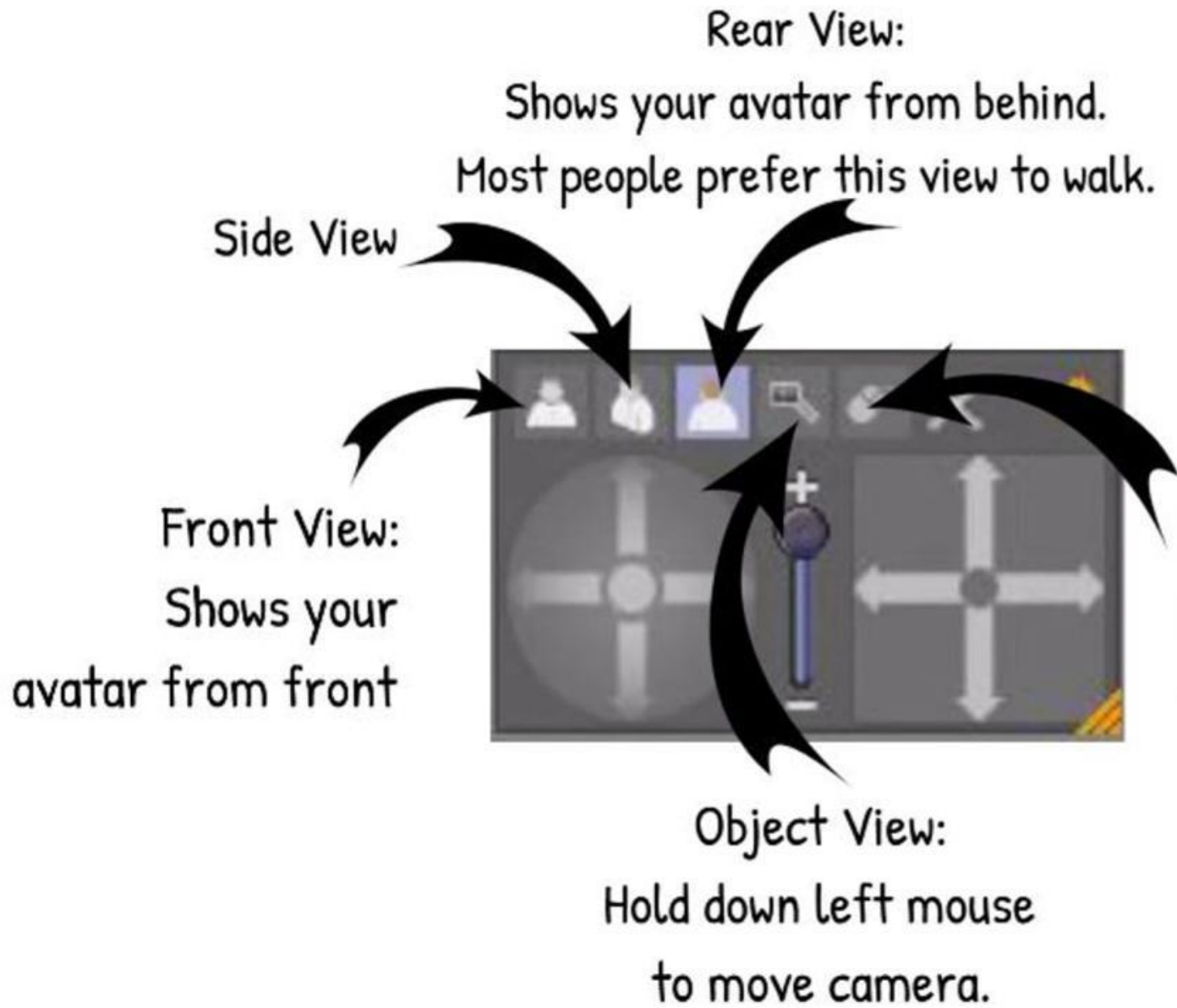
Click to rotate your camera or orbit around your avatar



Click to pan Up and Down and Left or Right

Click to zoom in and out





But what are the little buttons for?

Mouselook:  
Move your mouse  
to look around!

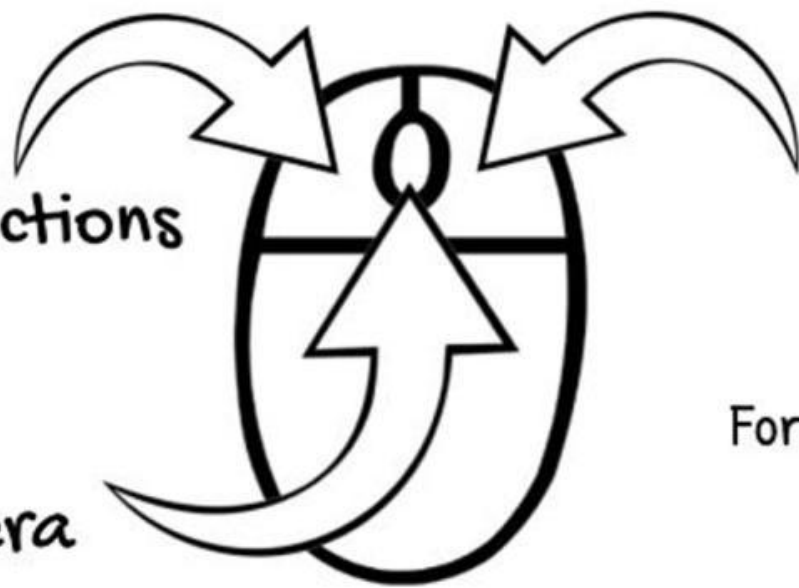




Use your mouse or trackpad in VLV just as you would in other applications.

Left-click to  
execute functions

Mouse wheel  
to zoom camera

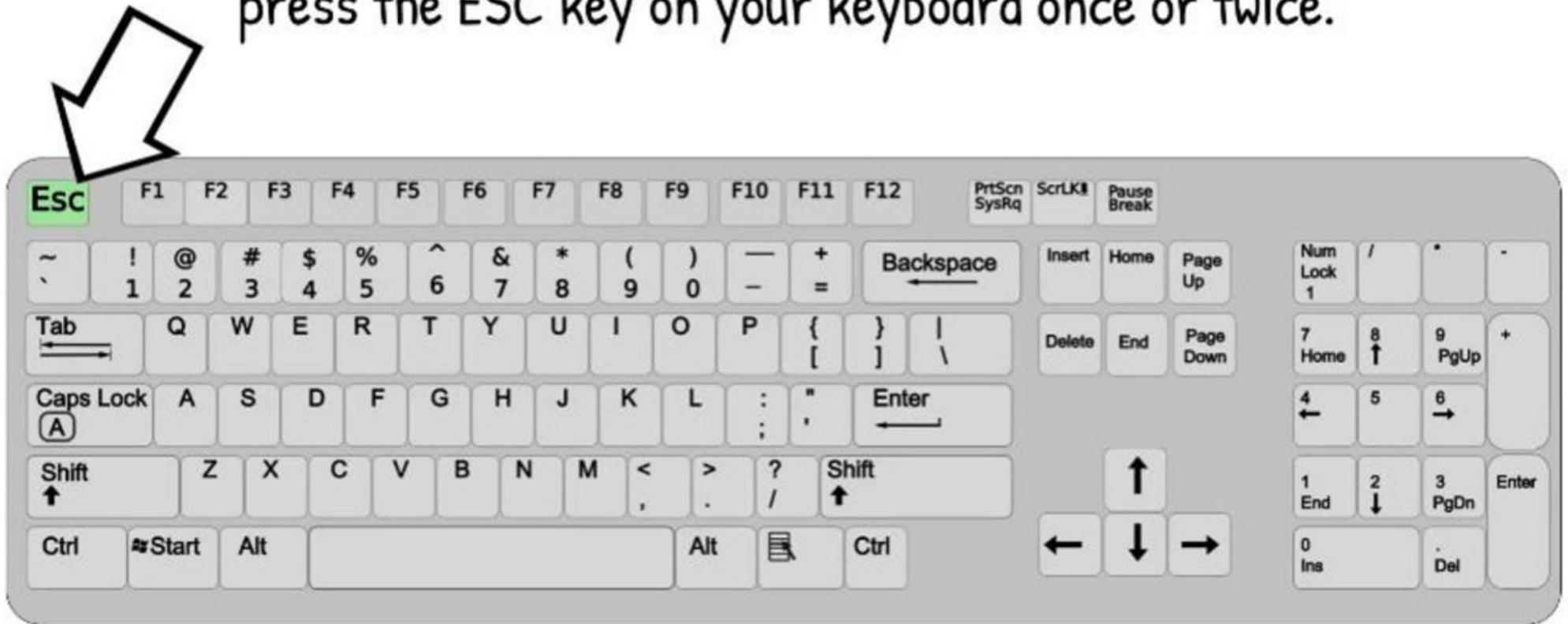


Right-click for  
context menu

Mac Users:  
For a "Right Click" press the Ctrl  
(or Control) key  
when you tap the  
mouse button, or the trackpad.

# The most important trick:

To return to your avatar's view,  
press the ESC key on your keyboard once or twice.



# Just 3 things to remember:

- Click <<Avatar>> in the menu in the top left.
- Then click <<Camera Controls>> to get the little Camera tool.
- To return to your avatar's view, press the ESC key on your keyboard once or twice.

*Now stop the video  
and take some notes.*



## Video and Animation:

Thomas Hofmeister (aka Maximillian Merlin)

## Voice-over:

Sky Wildmist

*Thank you  
for watching!*

Please look in the video description  
below to download a  
PDF File with all information.

Produced for

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